

Guiding Principles for Education Technology Engagement

- I. Education Technology is not an end in itself; it is a collection of tools and approaches that can help **address problems** and **increase the reach** of education services where appropriate.
- II. Engaging and reaching the most marginalised is the **main priority**, technology use can increase inequalities.
- III. Community and child **participation** is fundamental to effective Education Technology use.
- IV. **Improving learning outcomes** and **wellbeing** must be a key driver of engagement with Education Technology.
- V. A clear and rigorous **evidence-base** must be developed before scaling an Education Technology opportunity.
- VI. Children's Rights extend into the digital space, as such **Safeguarding** and **Protection** are core components of quality Education Technology use.
- VII. Education Technology must **support teachers**, and not seek to replace them.
- VIII. Design programmes that deliver **timely, actionable** and **contextually relevant** education opportunities that are developed with governments and education officials.
- IX. High quality, **regular, context-orientated** training is a foundation of effective Education Technology work.
- X. Building on **existing infrastructure** and **contextualising content** and programme delivery is critical to sustainable Education Technology use.
- XI. All children must have equitable access to education technology use regardless of gender, disability etc.